

# AUDIO STUDIOS

& associated  
equipment

operation manual

To be used in conjunction with the PROTOOLS Operation Manual

version March 2000

This manual works in conjunction with the PROTOOLS OPERATION MANUAL (v. March 2000)

CONTENTS	PAGE #
<u>SIGNAL FLOW: inputs &amp; outputs; patchbays; levels &amp; meters</u>	<u>1</u>
<u>AUDIO PLUGS &amp; SOCKETS : types</u>	<u>2</u>
<u>CG-05 : Turning studio on, amplifier, Protools, patchbay</u>	<u>3</u>
<u>CG-05 : Mixing desk, setting up to record</u>	<u>4-5</u>
<u>CG-05 : Mixing desk full detail</u>	<u>6-7</u>
<u>CG-05 : REVERB unit Yamaha R1000</u>	<u>7-8</u>
<u>CG-07 : Protools recording</u>	<u>9</u>
<u>CG-09 : Protools, mixing desk, auxiliary returns, patchbay</u>	<u>10</u>
<u>CG-09 : PATCHBAY diagram</u>	<u>11</u>
<u>CG-09 : general - turn studio on/off; listening; recording</u>	<u>12</u>
<u>CG-09 : MICROPHONE recording with portable mixers</u>	<u>13</u>
<u>CG-09 : DP-4 effects unit</u>	<u>14-15</u>
<u>CG-09 : S770 SAMPLER</u>	<u>16-20</u>
<u>CG-13 : Protools; creating Quicktime &amp; SVHS visual guides; video dubbing</u>	<u>21-25</u>
<u>CG-15 : Protools, LXP-1 REVERB unit</u>	<u>26</u>
<u>CG-15 : Ibanez HD-1000 HARMONISER/DELAY unit</u>	<u>27-28</u>
<u>PROTOOLS / MEDIA 100 : Converting audio between the two applications</u>	<u>29-30</u>
<u>SOUND TERMS &amp; DEFINITIONS</u>	<u>31-36</u>
<u>Portable DAT recorders</u>	<u>37-38</u>
<u>MICROPHONES : Types; response patterns</u>	<u>39</u>
<u>MICROPHONES : response pattern diagrams</u>	<u>40</u>
<u>MICROPHONES : response pattern descriptions</u>	<u>41</u>
<u>MICROPHONES : selecting the best microphone</u>	<u>41-42</u>
<u>MICROPHONES : power, filters, Resource Centre list</u>	<u>43</u>
<u>MICROPHONES : Music miking techniques</u>	<u>44-46</u>
<u>MICROPHONES : Useful EQ frequencies for musical instruments</u>	<u>46</u>
<u>TRACK SHEET : (for photocopying)</u>	<u>47</u>
<u>LOCATION SOUND SHEET : (for photocopying)</u>	<u>48</u>
<u>Introduction to MIDI (Musical Instrument Digital Interface)</u>	<u>49-50</u>