Four-Dimensional Studies

INTRODUCTION

4D Studies is an interdisciplinary area embracing the development of time-based, experimental and critically conceived work in performance, video, sound and music, installation, and film, including work involving or based on electronic means and computers. This study-area can claim to be unique in Australian tertiary fine-art education in offering this mix of specialisations at this level.

A notable feature of the 4D studies-area is that it is founded on forms of practice and more conceptual approaches to art-making that belong very much to now. This means that an entirely fresh view can be taken of what might be appropriate forms and contexts for art that can take its place in contemporary culture, and become part of its lifeblood.

PHILOSOPHY

The philosophy of this study-area is that it is the ideas and content that count first and last in any work of art, however it is manifested. There is as much support offered for work in 4D that is achieved by an economy of means (perhaps based on the body, on movement, or on everyday processes, materials or technologies), as there is for work that involves itself with more sophisticated or specialised procedures and facilities. Students are also very much encouraged to explore notions of working that suggest overlap with other fields of practice and with other study-areas.

Experienced and enthusiastic full- and part-time lecturers offer a very wide range of expertise. All are active as artists, in interdisciplinary and notably diverse ways, and they are backed up by a knowledgeable team of technical support staff.

FACILITIES

The <u>4D Store</u> provides a wide range of equipment on loan to students for self-directed and class-work: for example sound equipment, film and video cameras, projection and lighting equipment, leads, tools, etc.

Our fixed <u>studio spaces</u> include video and film editing facilities, projection rooms, a sound studio, performance space, rehearsal space, a video studio, a construction space, computer

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and rostrum animation facilities, and the three GRID window gallery-spaces.

SUBJECTS OFFERED

The 4D Studies area offers area of specialty, elective and research subjects at undergraduate level, post-graduate studio and contextual subjects, as well as the supervision of individual programs for M.F.A. students.

(for further details of subjects offered in this area at undergraduate level, see p. 24)

STAFF

Head of Studies:

John Gillies

Full-time Lecturers: Stephen Cummins Nat Goodden

Adrian Hall

Part-time Tutors include: Kate Richards Gabrielle Finnane

Margot Nash
John E. Hughes
Bill Seaman
Jill Scott
Simon Hunt
Paula Dawson
Derek Kreckler
Joyce Hinterding
Toula Anastas
Jason Gee
Brad Miller
Keith Gallash
Virginia Baxter
Sherre DeLys

Technical and Support Staff:

Doug Wilkinson Thelma Chandler Stephen Thomsen Jane Hewetson Jacek Jazwinski Michael Kirkness